



UNIVERSITAS KOMPUTER INDONESIA

BAB III.

HELLO WORLD

Dosen Pembina :

Julian Chandra W, S.Kom,M.Kom
Bella Hardiyana, S. Kom, M. Kom



HelloWorld1 (1)

Buatlah sebuah proyek baru dengan spesifikasi dibawah ini :



HelloWorld1 (2)

MainActivity.java

```
package com.latihan.hello1;

import android.os.Bundle;
import android.app.Activity;
import android.view.Menu;

public class MainActivity extends Activity {
    @Override
    protected void onCreate(Bundle savedInstanceState) { //metode wajib ada
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }

    @Override
    public boolean onCreateOptionsMenu(Menu menu) { //metode opsional
        // Inflate the menu; this adds items to the action bar if it is present.
        getMenuInflater().inflate(R.menu.main, menu);
        return true;
    }
}
```

HelloWorld1 (3)

activity_main.xml

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"  
    xmlns:tools="http://schemas.android.com/tools"  
    android:layout_width="match_parent"  
    android:layout_height="match_parent"  
    android:paddingBottom="@dimen/activity_vertical_margin"  
    android:paddingLeft="@dimen/activity_horizontal_margin"  
    android:paddingRight="@dimen/activity_horizontal_margin"  
    android:paddingTop="@dimen/activity_vertical_margin"  
    tools:context=".MainActivity" >  
    <TextView  
        android:layout_width="wrap_content"  
        android:layout_height="wrap_content"  
        android:text="@string/hello_world" />  
</RelativeLayout>
```

HelloWorld1 (4)

R.java

```
package com.latihan.hello1;

public final class R {
    public static final class attr {
    }

    public static final class dimen {
        public static final int activity_horizontal_margin=0x7f040000;
        public static final int activity_vertical_margin=0x7f040001;
    }

    public static final class drawable {
        public static final int ic_launcher=0x7f020000;
    }

    public static final class id {
        public static final int action_settings=0x7f080000;
    }

    public static final class layout {
        public static final int activity_main=0x7f030000;
    }

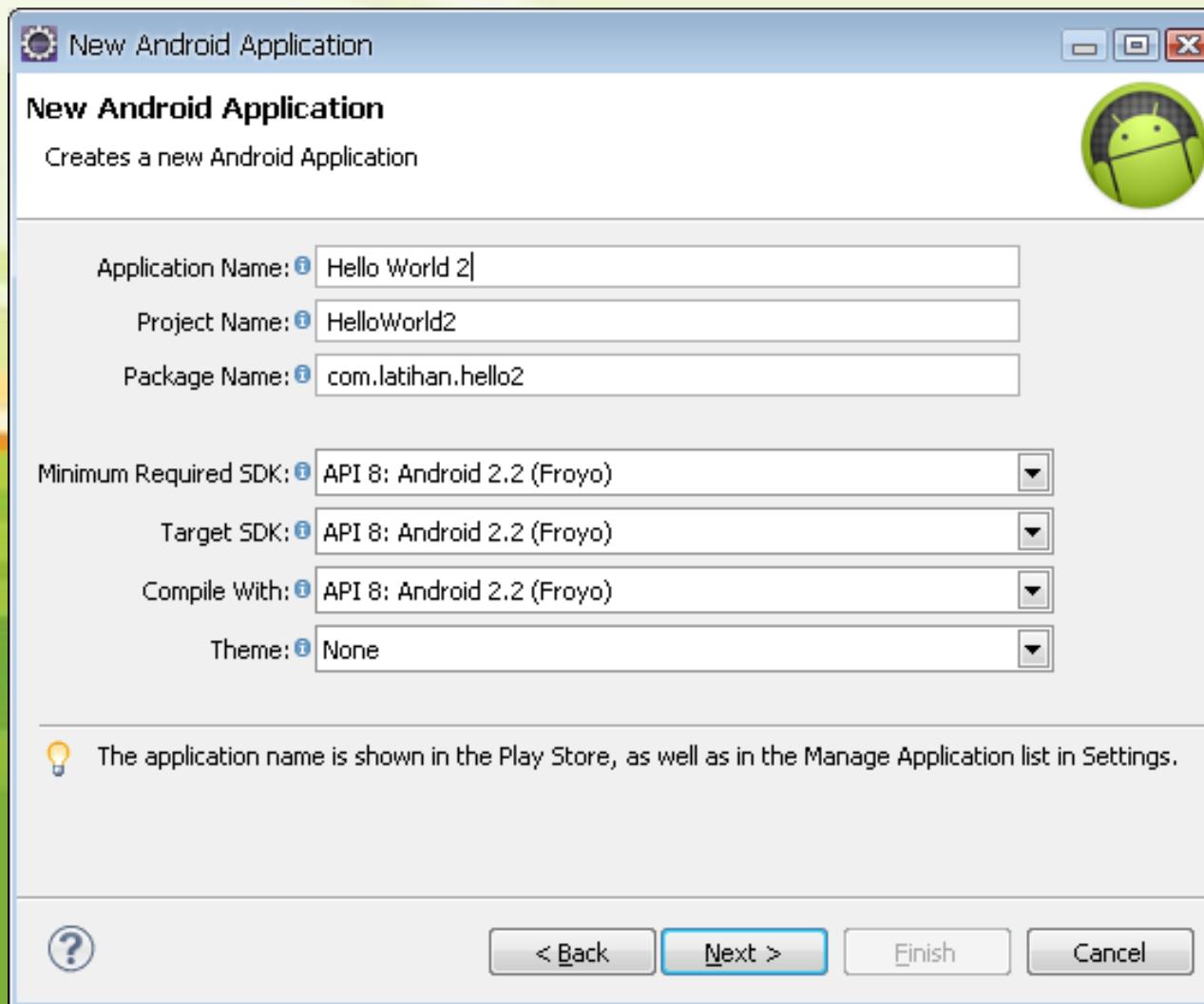
    public static final class menu {
        public static final int main=0x7f070000;
    }

    public static final class string {
        public static final int action_settings=0x7f050001;
        public static final int app_name=0x7f050000;
        public static final int hello_world=0x7f050002;
    }

    public static final class style {
        public static final int AppBaseTheme=0x7f060000;
        public static final int AppTheme=0x7f060001;
    }
}
```

HelloWorld2 (1)

Buatlah sebuah proyek baru dengan spesifikasi dibawah ini :



HelloWorld2 (2)

MainActivity.java

```
package com.latihan.hello2;

import android.os.Bundle;
import android.widget.TextView;
import android.app.Activity;

public class MainActivity extends Activity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        TextView txtHello = new TextView(this);
        txtHello.setText("Hello World!");
        setContentView(txtHello);
    }
}
```

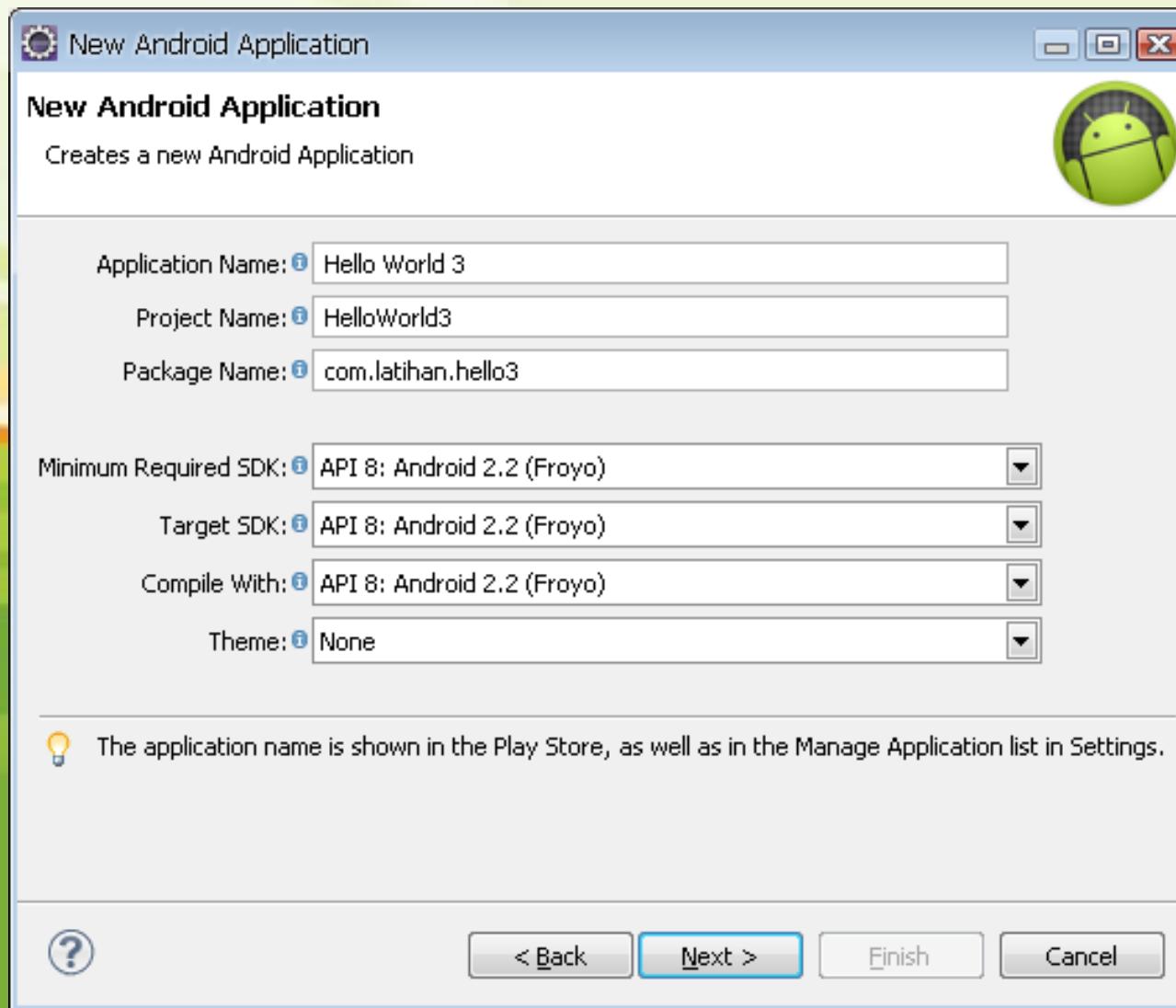
HelloWorld2 (3)

activity_main.xml

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"  
    xmlns:tools="http://schemas.android.com/tools"  
    android:layout_width="match_parent"  
    android:layout_height="match_parent"  
    android:paddingBottom="@dimen/activity_vertical_margin"  
    android:paddingLeft="@dimen/activity_horizontal_margin"  
    android:paddingRight="@dimen/activity_horizontal_margin"  
    android:paddingTop="@dimen/activity_vertical_margin"  
    tools:context=".MainActivity" >  
  
    //Hapus TextView  
  
</RelativeLayout>
```

HelloWorld3 (1)

Buatlah sebuah proyek baru dengan spesifikasi dibawah ini :



HelloWorld3 (2)

activity_main.xml

```
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical" >
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="TextView" />
    <TextView
        android:layout_width="fill_parent"
        android:layout_height="wrap_content"
        android:text="Large Text"
        android:background="#ff0000ff"
        android:textColor="#ff00ff00"
        android:textAppearance="?android:attr/textAppearanceLarge" />
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Medium Text"
        android:textColor="#ffff00ff00"
        android:textAppearance="?android:attr/textAppearanceMedium" />
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Small Text"
        android:textColor="#abcdef"
        android:textAppearance="?android:attr/textAppearanceSmall" />
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="center_horizontal"
        android:text="Teks 1"
        android:textSize="10dp" />
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="left"
        android:text="Teks 2"
        android:textSize="15dp" />
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="right"
        android:text="Teks 3"
        android:textSize="20dp" />
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="@string/hello_world" />
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="@string/halo_bandung" />
</LinearLayout>
```

HelloWorld3 (3)

UI dari activity_main.xml

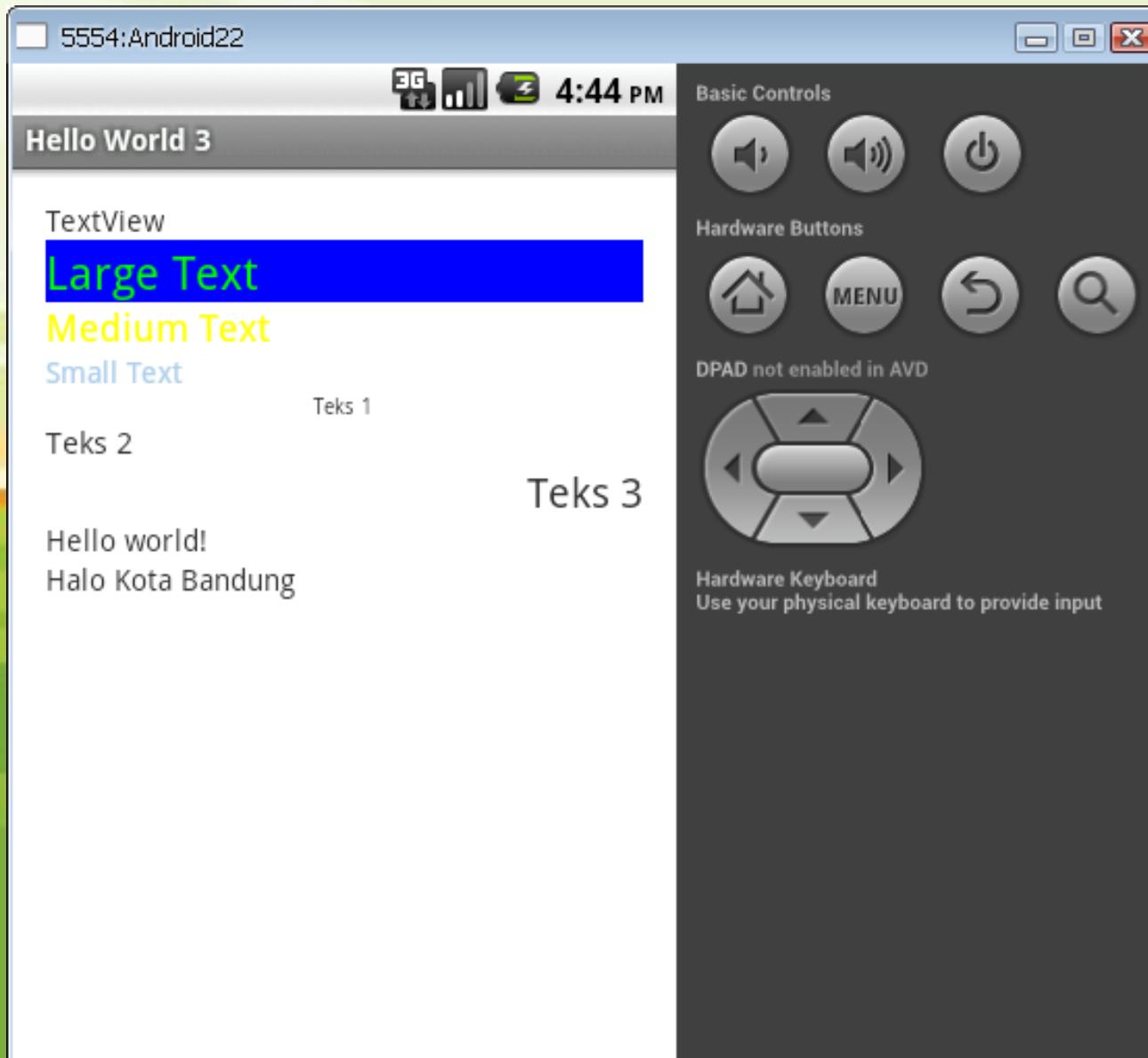


HelloWorld3 (4)

strings.xml

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
    <string name="app_name">Hello World 3</string>
    <string name="action_settings">Settings</string>
    <string name="hello_world">Hello world!</string>
    <string name="halo_bandung">Halo Kota Bandung</string>
</resources>
```

HelloWorld3 (5)



Terima Kasih

